



	File Formats	Import	Export	Audio	Drag & Drop	File>Import>Video or File Menu	SD	HD	Notes
VIDEO	Quicktime (.mov)	√	√	√	√	√	√	√	can play natively depending on Codec
	Avi (.avi)	√	√	√	√	√	√	√	can play natively depending on Codec
	Windows media format (.wmv)	√		√	√	√	√	√	
	Mpeg4 files (.mp4)	√			√	√	√	√	
	Mpeg 2 Long Gop	√		√	√	√	√	√	Requires MPEG 1-2 License
	Mpeg 1 or 2 (.mpg, .m2v, .mvf), dv25 (.dv or .dif)	√		√	√	√	√	√	Requires MPEG 1-2 License
	Bitmap (.bmp)	√	√			√ only 32 bit	√	√	Sequence of images in sequentially numbered files, 1 frame per file
	Cineon (.cin)	√	√			√	√	√	Sequence of images in sequentially numbered files, 1 frame per file
	Uncompressed (.vnu)	√	√		√	√	√	√	Native files are not "imported" rather they are added to the timeline and played natively, even when using the import video dialog. Consequently they cannot be resized.
	mjpeg (.vmj)	√			√	√	√	√	Native file
	lossless (Huffman compression) (.vmh)	√			√	√	√		Native file
	Quicktime DV50	√		√	√	√	√		
	Quicktime dv100 (DVCPRO HD)	√		√	√	√		√	Requires DVCPRO HD License
	IMX MPEG quicktime files (.mov)	√		√	√	√	√		Requires MPEG 1-2 License
	MXF (.mxf) dv25	√	√	√	√	√	√		Requires an MXF license (dongle)
	MXF (.mxf) dv50	√	√	√	√	√	√		Requires an MXF license (dongle)
	MXF (.mxf) dv100(DVCPRO HD)	√	√	√	√	√		√	Requires an MXF license (dongle) also requires a DVCPRO License (dongle)
	MXF Mpeg Long gop	√	√	√	√	√		√	Requires an MXF license (dongle)
	MXF Mpeg I frame HD	√	√	√	√	√		√	Requires an MXF license (dongle)
	MXF (.mxf) IMX mpeg compressed video	√	√	√	√	√	√		Requires an MXF license (dongle)
	Omf video files (.omf) mjpeg	√		√	√	√	√		
	Omf video files (.omf) dv25	√		√	√	√	√		
	Omf video files (.omf) uncompressed	√		√	√	√	√		
	Thomson/Grass valley dv25 files (.vid)	√		√	√	√	√		
	Avid codecs - DnxHD media via a Quicktime reference movie (EDL)	√		√	√	√	√	√	Requires Avid Codecs
	Quicktime ProRes	√		√	√	√	√	√	requires ProRes codec contained FOC in Quicktime
	Canopus HQ	√		√	√	√	√	√	Requires Canopus HQ.CODEC. v1.4.0.1
	Thomson/Grass valley xml edls	√		√	√	√	√		
	Prunus Mpeg2 HD	√		√	√	√		√	Requires MPEG 1-2 License
	Cantar CMX edls ( .bwf w/ metadata )	√		√	√	√	√		
	Advanced Authoring Format (AAF)	√	√	√	√	√	√	√	Requires Plug-in from Dark Matter Digital
	AUDIO	MXF Audio ... . bwf encoding	√		√	√			
MXF Audio ... . AES 3 encoding		√		√	√				Requires an MXF license (dongle)
.BWF ( Broadcast Wave Format )		√	√	√	√				Includes Multi-Channel Files (Microsoft Extensible Format)
32 bit (floating point) wave file record/playback/bounce/export		√		√	√				Only Drag & Drop Playback - no record.
RF64 wav file		√	√	√	√				
BWF wave file metaData editor		√	√	√	√				
.AAC ( Advanced Audio Coding)		√		√	√				Requires AAC License
MPEG-1 Audio Layer II (MP2)		√		√	√				Requires AAC License
MPEG-1 Audio Layer 3 (MP3)		√	√	√	√				Can be exported using VSR (Virtual Studio Runner)
Advanced Authoring Format (AAF)		√	√	√	√	√	√	√	Requires Plug-in from Dark Matter Digital
AES31		√	√	√	√	√			
Audio Interchange File Format (AIFF)		√	√	√	√				
Open Media Framework (OMF)		√	√	√	√	√			
.ML4 (Fairlight EDL format)		√	√	√	√	√			
.MT (Fairlight MFX3+ native format)			√	√	√	√			